

CPS Week 2018

Tutorial on Design of Adaptive and Secure CPS

April 10-13, 2018



Hw/Sw Cyber-System Co-design and Modelling

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Prof. Dr. Karol Desnos, INSA, France

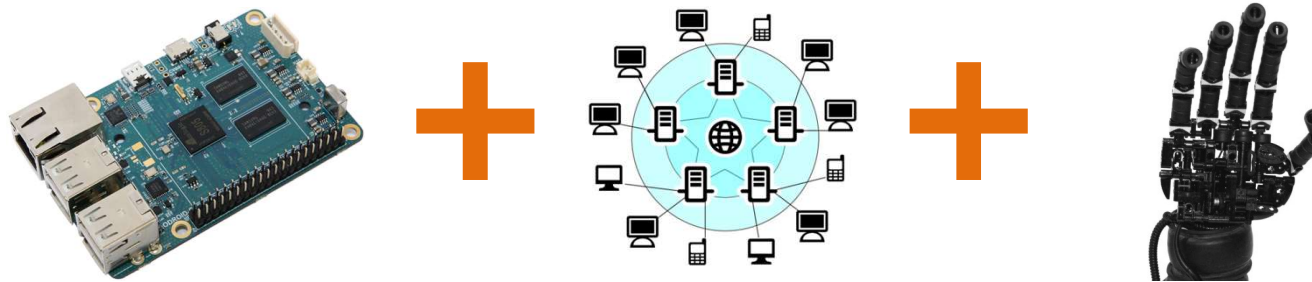


Horizon 2020
European Union funding
for Research & Innovation

Introduction

Text-book definitions for Cyber-Physical Systems :

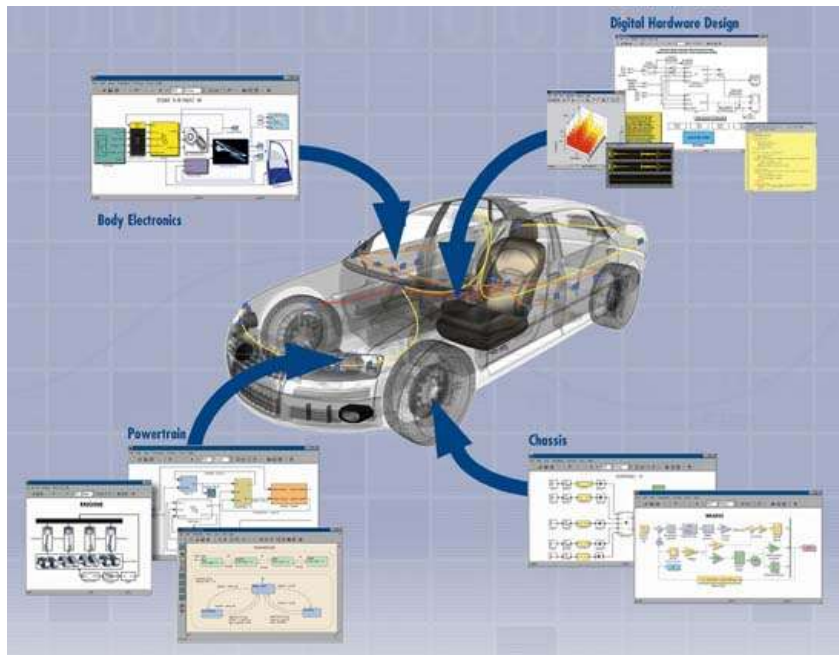
- CPS are complex systems integrating:
 - Computation processes
 - Network of communication
 - Physical entities (*actuators and sensors, time, mechanics, temperature, ..., and you!*)



- CPS is an **engineering** discipline, focused on technology, with a **strong foundation in mathematical abstractions**.

source: Berkeley CPS website, <http://cyberphysicalsystems.org/>

In this lecture



Source: Mathworks, INC

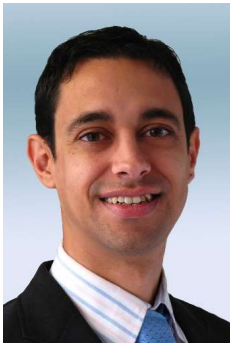
1. An eagle's view on modelling Cyber-physical Systems

Challenges on modelling CPS

Modelling at different abstraction levels and with different views

A look behind the tools – model automation

Who are we?



Julio Oliveira (Dr. Rer. Nat. , Brazilian)

Crazy about inventing new ways to describe, model, and analyze multi-domain, complex, large scale cyber-physical systems.

Innovation researcher at TNO – The Netherlands



Karol Desnos (Dr. Associate Prof. , France)

Dataflow programming expert and freak designer of MPSoCs.

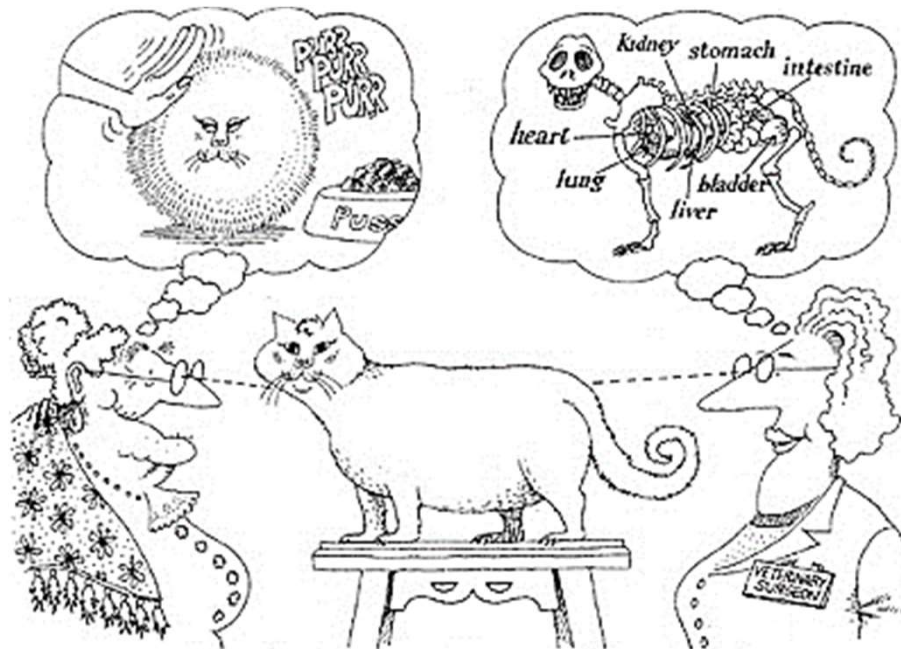
Associate Professor at INSA and researcher at IETR – France

First things first...

What are models ? And why !?!

Models

Modeling as an engineering activity



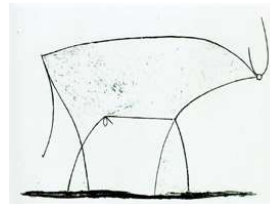
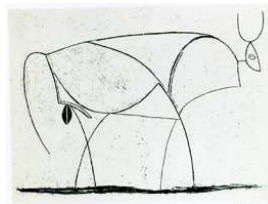
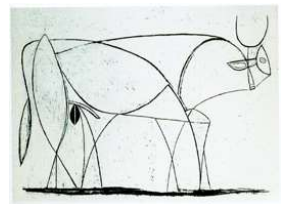
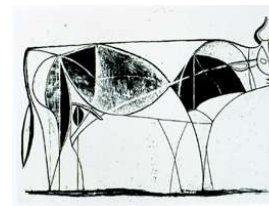
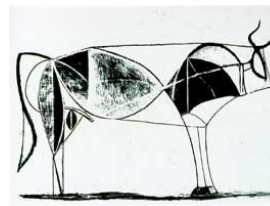
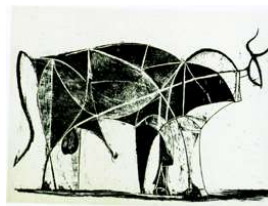
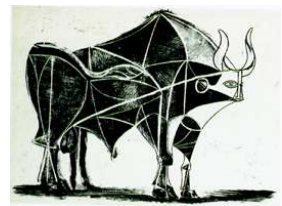
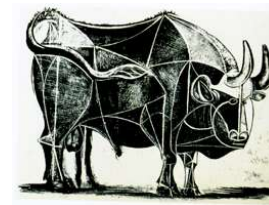
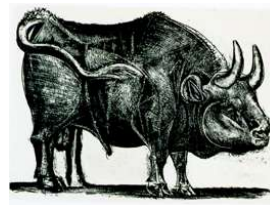
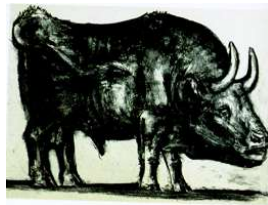
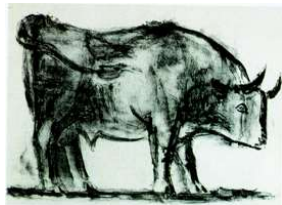
**Abstraction
(Simplification)**

**Description
(Specification)**

**Operational
(Executable)**

Abstraction

Tradeoff between level of details and complexity.



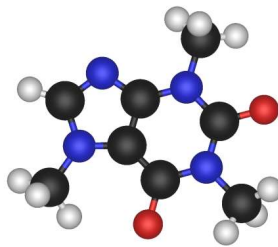
Picasso

Description

Models for similar systems may take many forms.

- To capture different characteristics.
- To be more suitable for a different system size.

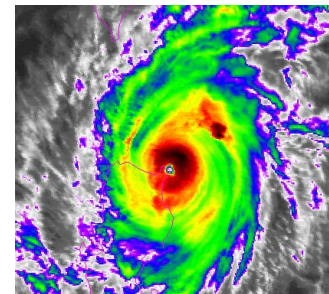
Molecules



Ideal Gas Law

$$\begin{array}{ccccc} \text{pressure} & & \text{moles} & & \text{temp.} \\ & \swarrow & & \searrow & \\ & pV = nRT & & & \\ & \swarrow & & \searrow & \\ & \text{volume} & & \text{gas constant*} & \end{array}$$

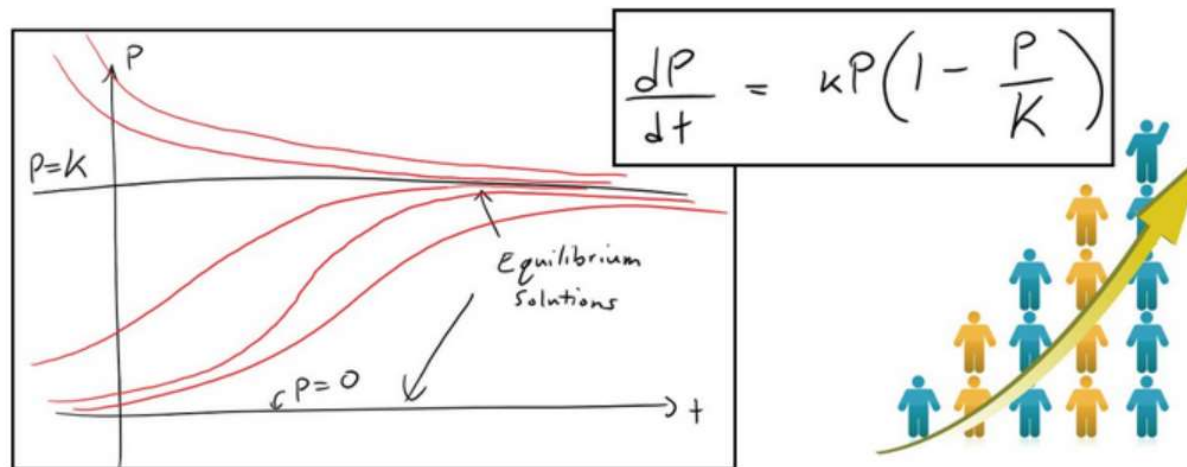
Meteorology



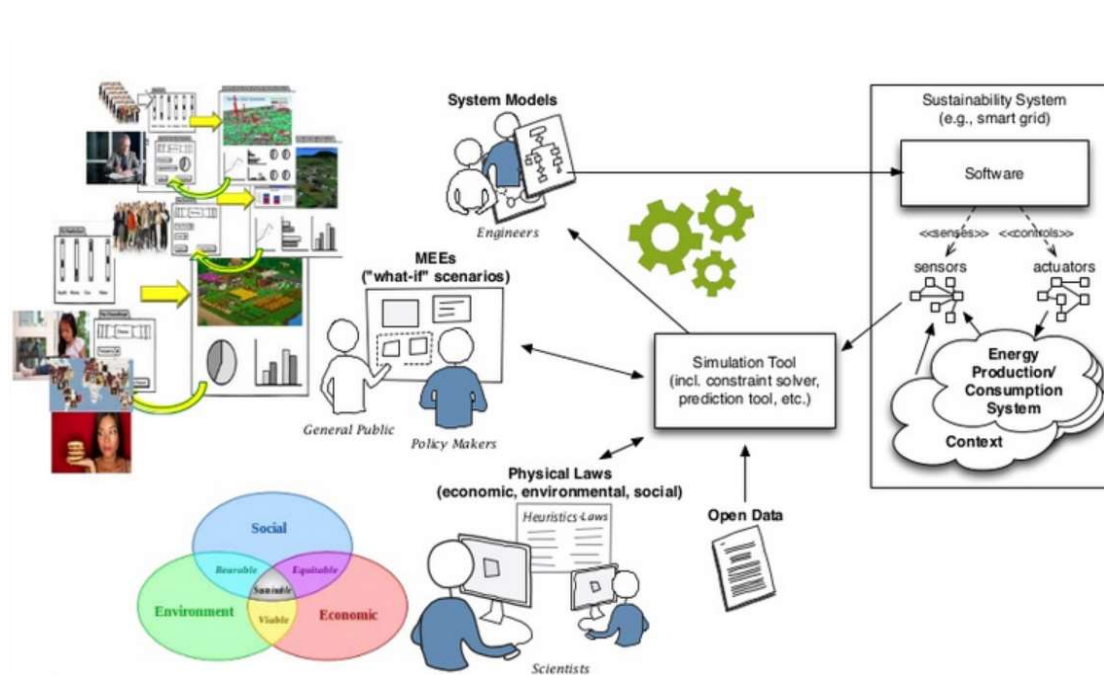
*: Physicist way of saying magic number

Operational

Useful for drawing conclusions



Why models ?



Communication

Analysis

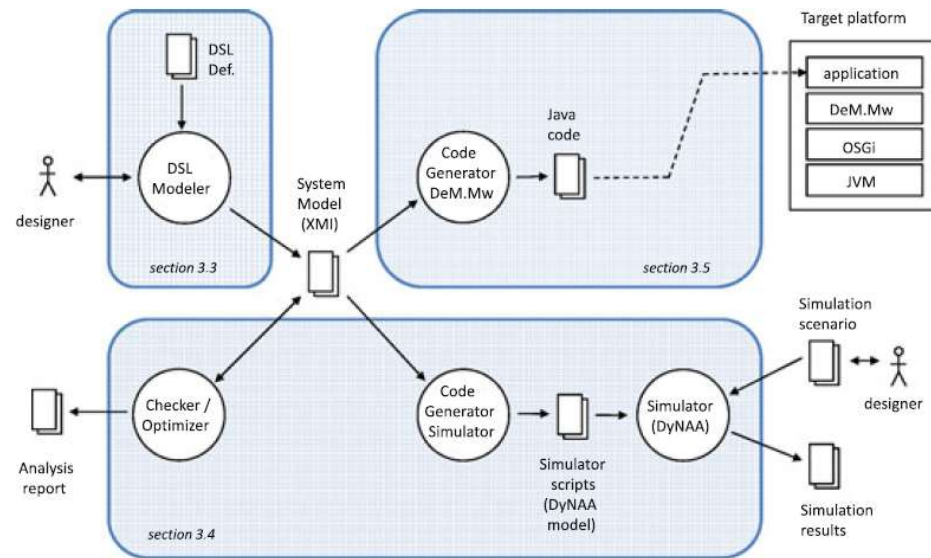
Design

Validation

Source: INRIA

Why Models ?

Automation !



Source: EU DEMANES project

Challenges

Challenges on modelling CPS

Why modeling CPS (SoS) is challenging?



Complexity!

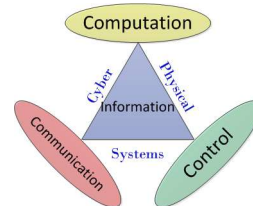
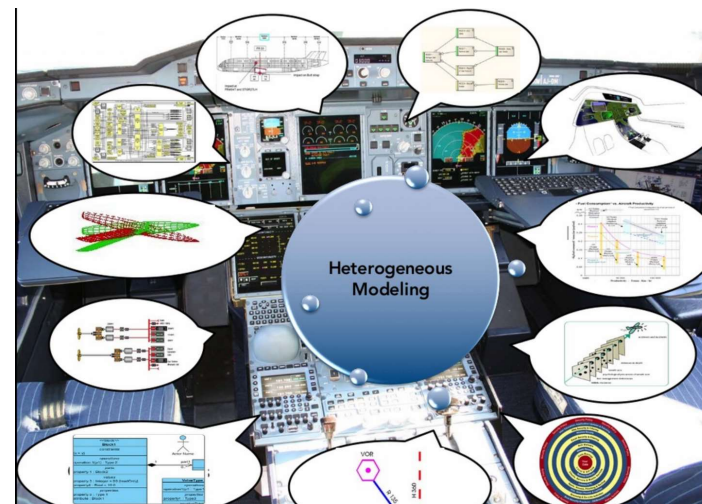
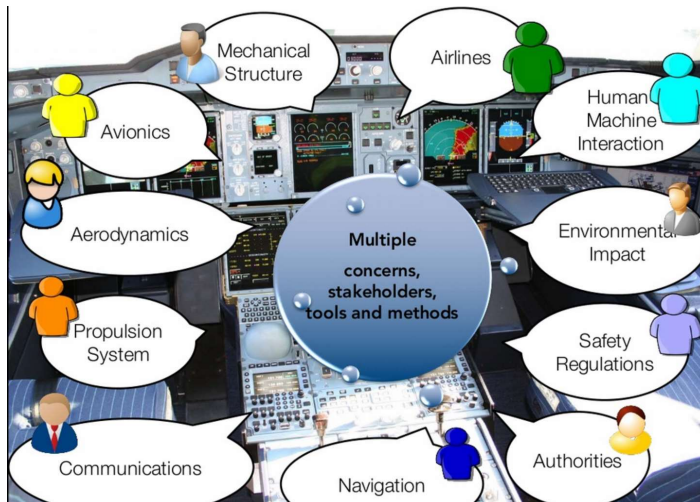
Which abstraction?

How to describe?

Operational?

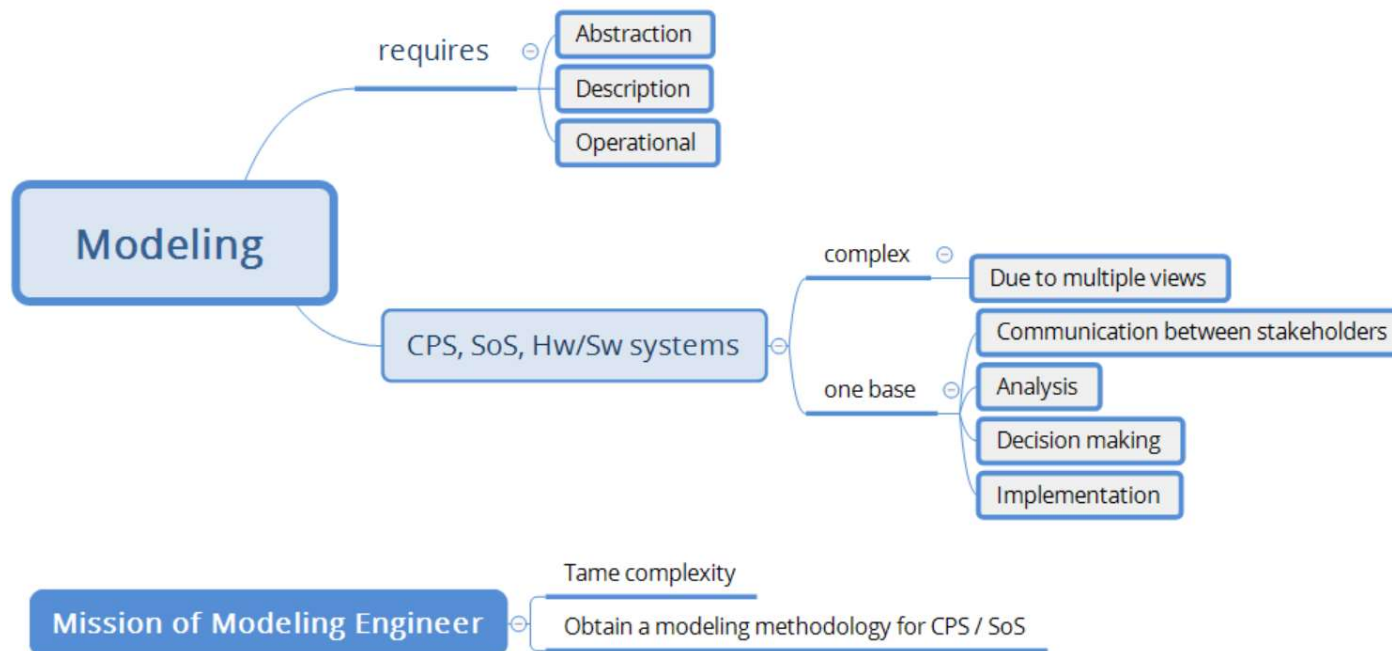
What we mean by complexity?

What we mean by complexity?



Source: INRIA

All so far, in a nutshell



Facing the challenges I

**Some ideas on taming
modelling complexity**



**Integrative Multi-view
modelling**

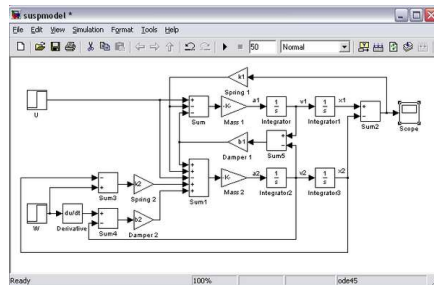
Approach 1: Model for the task in hand

7. Procedure

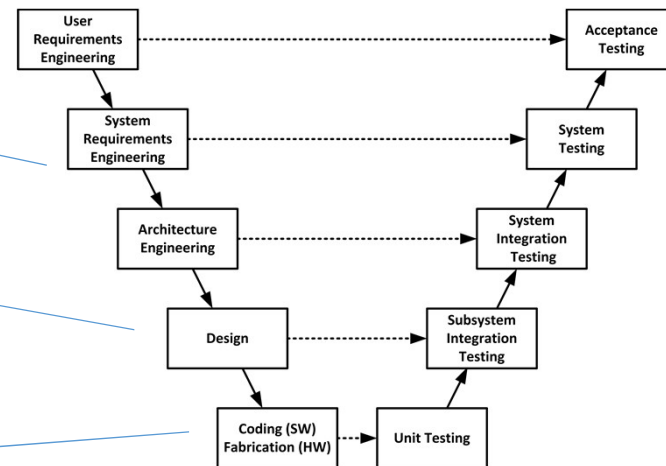
This section describes the steps to be followed by the user in the Oracle Application with detail screen shots. After successful log in into the Oracle Application the user has to follow the following navigation to create a manual/standalone invoice in the system.

Prerequisite: Before navigating to the application the user should have following:

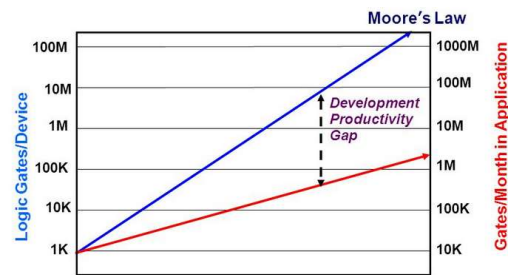
- Original copy of the vendor invoice.
- Copy of the manual PO/WO.
- Certificate of completion/ Proof of receipt of goods.



```
1 <?php
2
3 namespace SampleApp\Common;
4
5 class ServiceLocator implements RegistrableInterface
6 {
7     protected $_resources = array();
8
9     /**
10      * Set the specified resource
11      */
12     public function set($key, AbstractResource $resource)
13     {
14         if (!isset($this->_resources[$key])) {
15             $this->_resources[$key] = $resource;
```



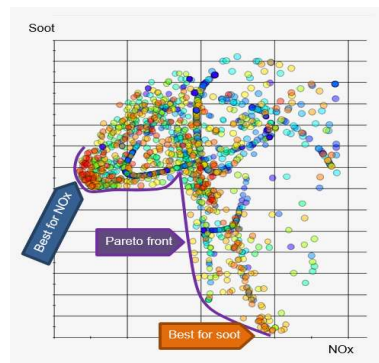
Model for the task in hand fails



Major problem for the development productivity



**Introduction of errors :
Human failure or mis-interpretation**

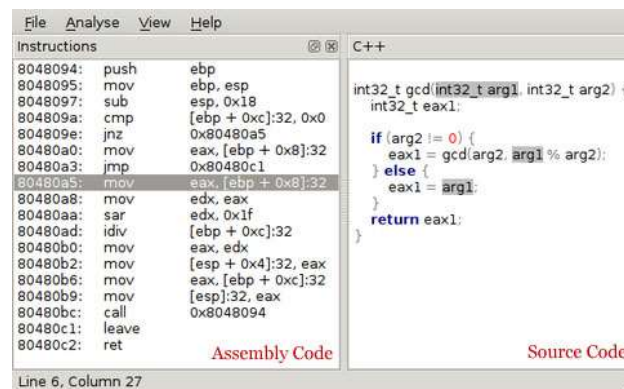


**Almost
impossible to
optimize at
system level**

Approach 2: Model transformation

A **model transformation** is an automated way of modifying and creating models.

(Best) Example: Compilers



The screenshot shows a compiler window with two panes. The left pane, titled 'Instructions', displays assembly code with addresses and mnemonics. The right pane, titled 'C++', displays the corresponding C++ source code. The assembly code includes instructions like push, mov, sub, cmp, jnz, jmp, and ret. The C++ code shows a function signature and a body with an if-else statement and a return statement. The status bar at the bottom indicates 'Line 6, Column 27'.

File	Analyse	View	Help
Instructions			
8048094:	push	ebp	
8048095:	mov	ebp, esp	
8048097:	sub	esp, 0x18	
804809a:	cmp	[ebp + 0xc]:32, 0x0	
804809e:	jnz	0x80480a5	
80480a0:	mov	eax, [ebp + 0x8]:32	
80480a3:	jmp	0x80480c1	
80480a5:	mov	eax, [ebp + 0x8]:32	
80480a8:	mov	edx, eax	
80480aa:	sar	edx, 0x1f	
80480ad:	idiv	[ebp + 0xc]:32	
80480b0:	mov	eax, edx	
80480b2:	mov	[esp + 0x4]:32, eax	
80480b6:	mov	eax, [ebp + 0xc]:32	
80480b9:	mov	[esp]:32, eax	
80480bc:	call	0x8048094	
80480c1:	leave		
80480c2:	ret		

Assembly Code

C++

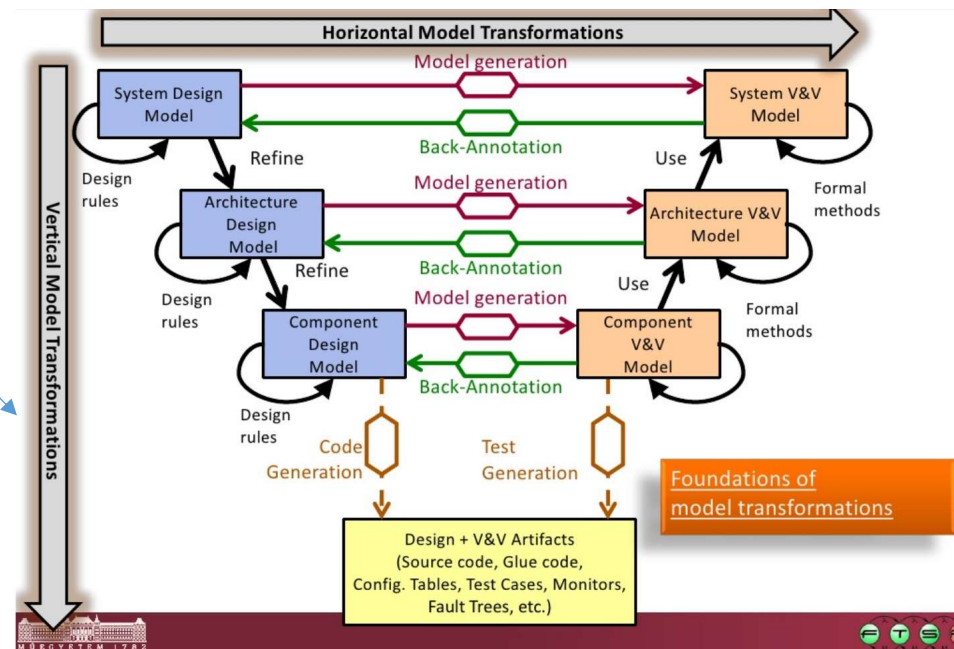
```
int32_t gcd(int32_t arg1, int32_t arg2) {  
    int32_t eax1;  
    if (arg2 != 0) {  
        eax1 = gcd(arg2, arg1 % arg2);  
    } else {  
        eax1 = arg1;  
    }  
    return eax1;  
}
```

Source Code

Line 6, Column 27

Model transformation and the design process

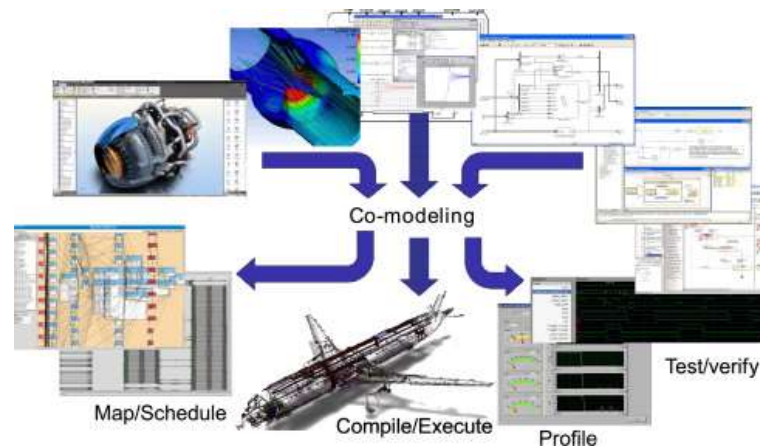
Main challenge



Source: Daniel Varro, CSMR2012

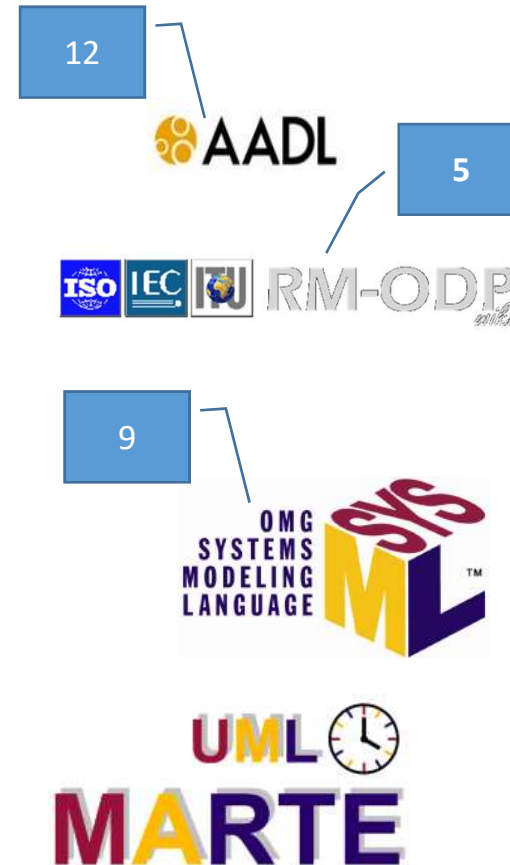
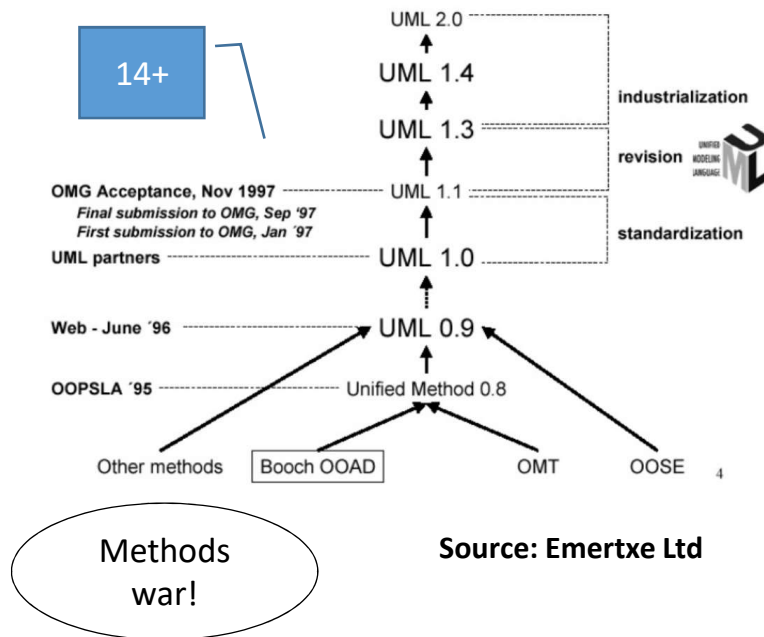
Approach 3: Multi-aspect modeling

A *system aspect*, or *system view*, is a way to look at or describe a system as a whole. Each system aspect has its own associated semantic domain and can provide an exhaustive description of the system, but only from that particular point of view.

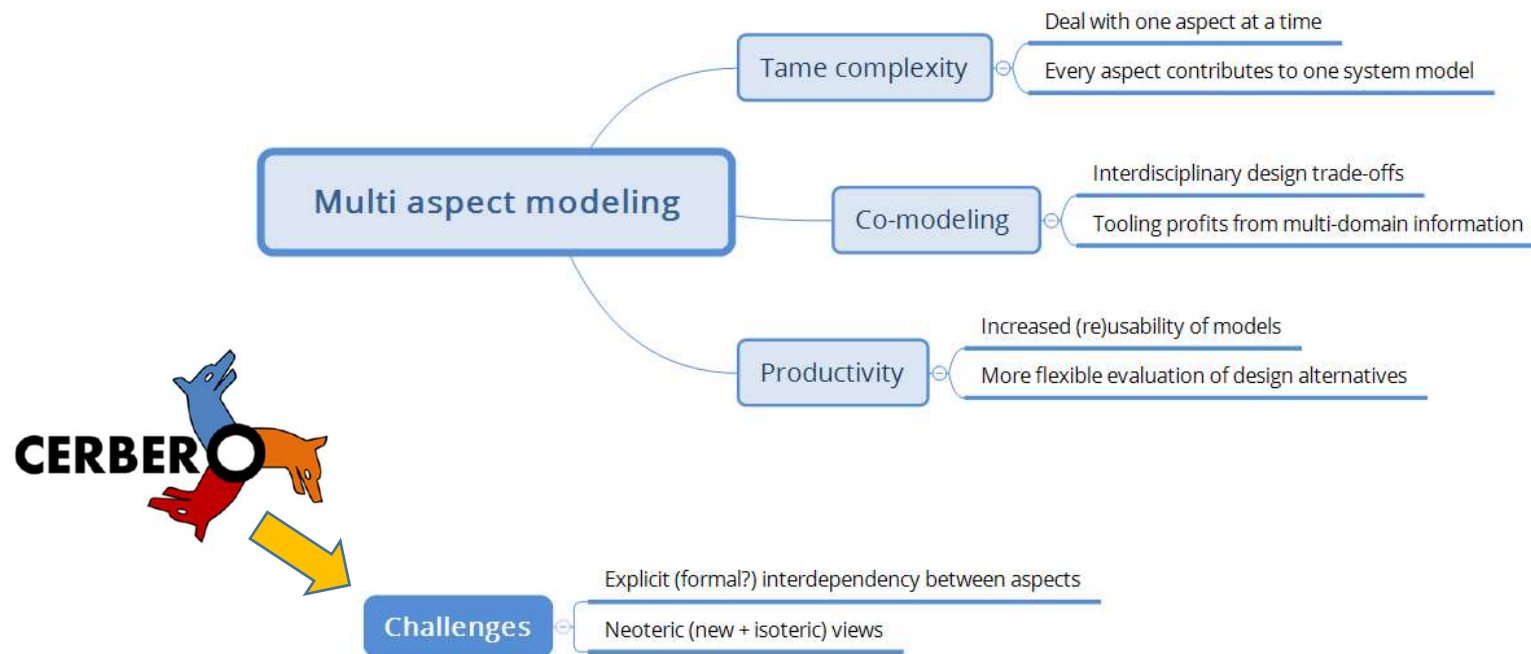


Multi-aspect examples

Examples



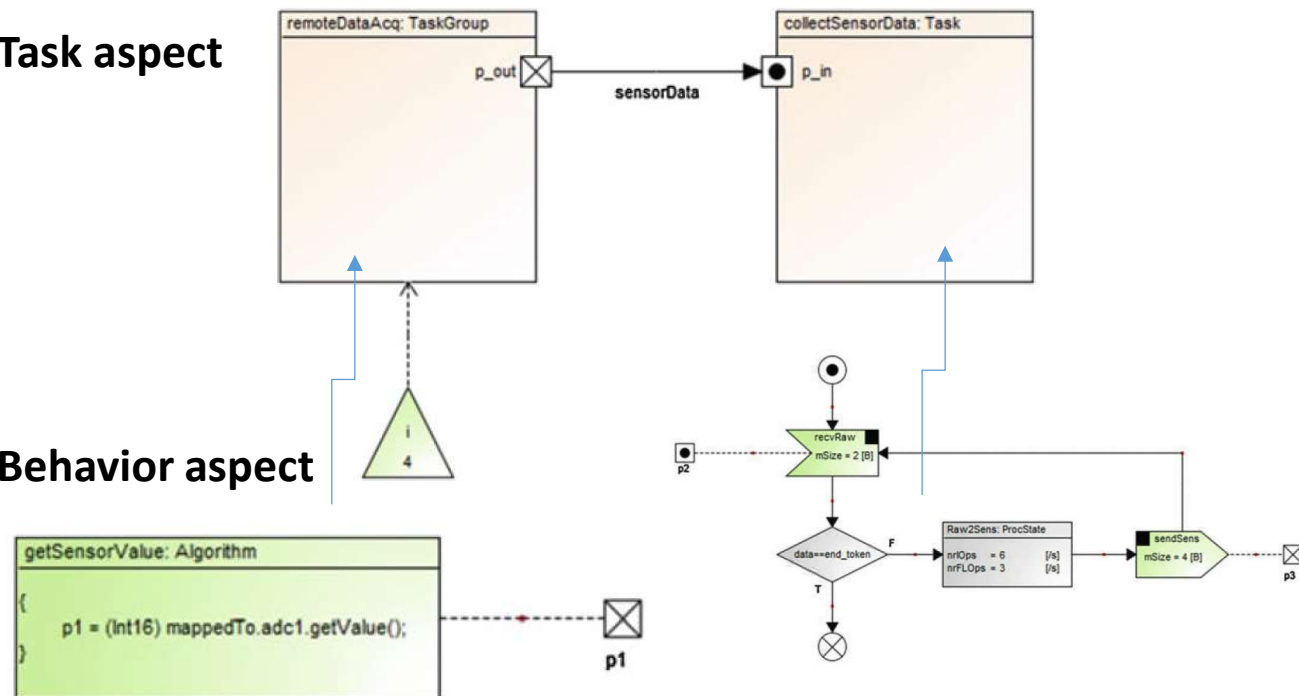
Advantages of multi-aspect modeling



An example from CERBERO 1/3

Task aspect

Behavior aspect



An example from CERBERO 2/3

Physical aspect

p1: Processor	
nrCores	= 1
opModes	= {Hib,On}
powerNeeds	= {0.01,0.1} [W]
IOps	= {0,1e6} [/s]
FLOps	= {0,1e5} [/s]

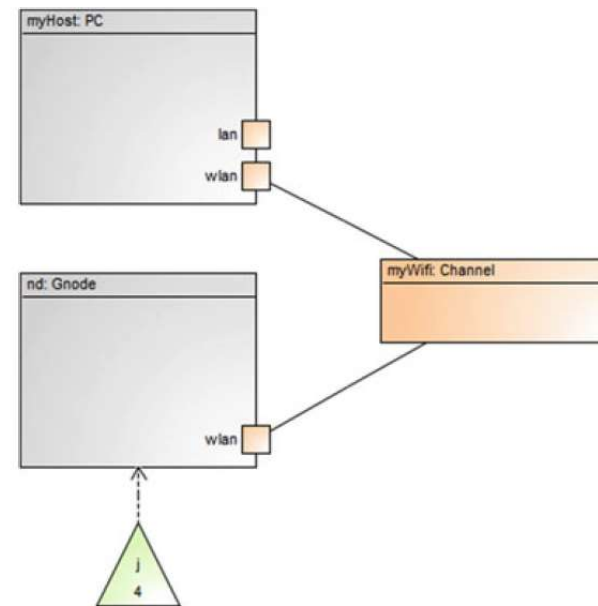
mem: Memory	
memSize	= 1.0e6 [B]

wlan: CommHw	
protocol	= Wifi
opModes	= {Off,On}
powerNeeds	= {0,0.05} [W]
bandwidths	= {0,1e6} [B/s]

clk1: Clock	
offset	= 23 [s]
rate	= 1.01
driftModel	= none

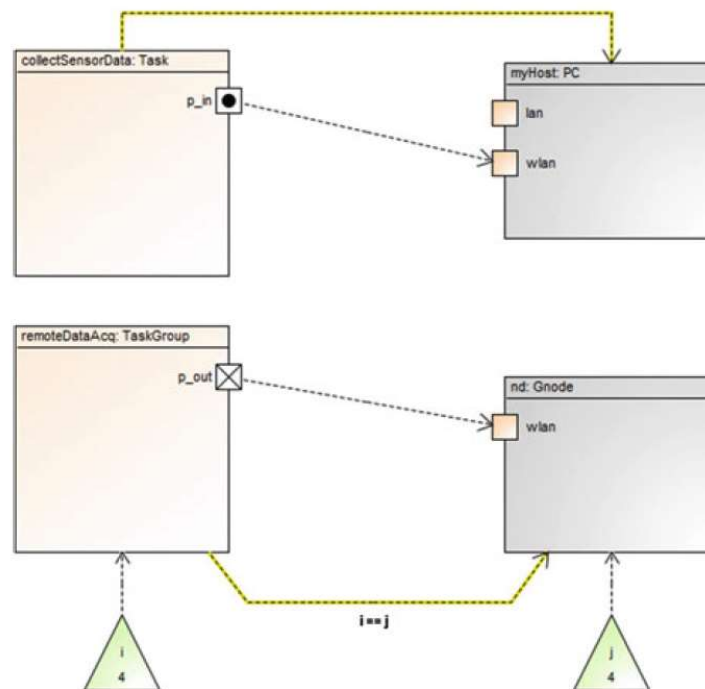
bat1: Battery	
capacity	= 2.5 [Ah]
nominalVoltage	= 12 [V]
chargeModel	= none

adc1: ADC	
nrBits	= 12
maxRange	= 5.0 [V]
offset	= 2 [mV]



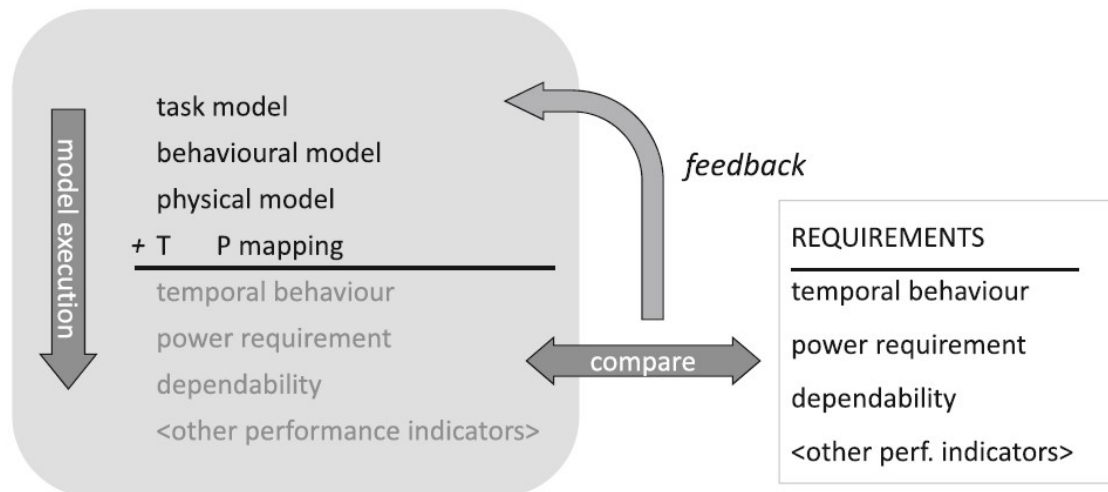
An example from CERBERO 3/3

Mapping view



Putting it all together

Using the models together to assess KPIs



Facing the challenges II

**Some ideas on taming
modelling complexity**



**Choosing an adequate Model of
Computation**

Models of Computation

Model of Computation (MoC)

a.k.a. programming paradigm

⚠ A MoC is not a language ⚠

Definition:

- A set of operational elements that can be composed to describe the behavior of an application.

→ Semantics of the computation

Objective:

- Specify implementation-independent system behavior.
- Ease specification, implementation, verification of system properties.

How:

- MoCs act as the interface between computer science & mathematical domain.

Differences to a programming language

Language

Definition:

- A set of textual/graphical symbols that can be assembled respecting a well defined grammar to specify the behavior of a program
→ Syntax of a the language

Objective:

- Ease system description and maximize developer productivity.
- Be developer-friendly: readability, reusability, modularity, ...

How:

- Languages are the interface between the programmer & the Machine (through the compiler).

A Language implements one or several MoCs

Examples of models of computation I

A few MoCs

Finite State Machine MoCs

Semantics

- States
- Transitions (possibly conditional)

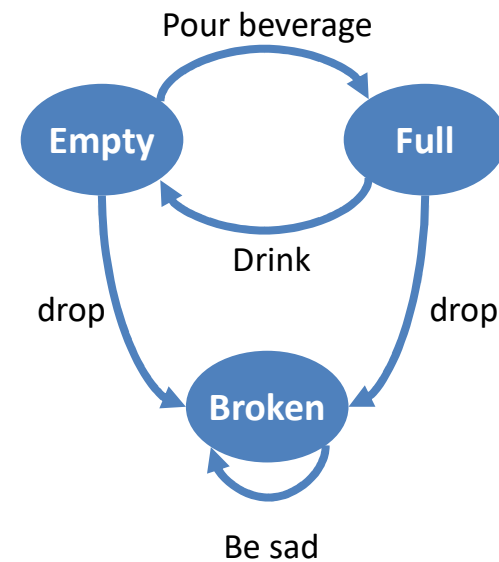
Used for

- Sequential logic
- System-level behavior
- Communication protocols
- ...

Property

- Non-deterministic, sequential

FSM for drinking beer



Examples of Models of Computation II

A few MoCs

Petri Nets

Semantics

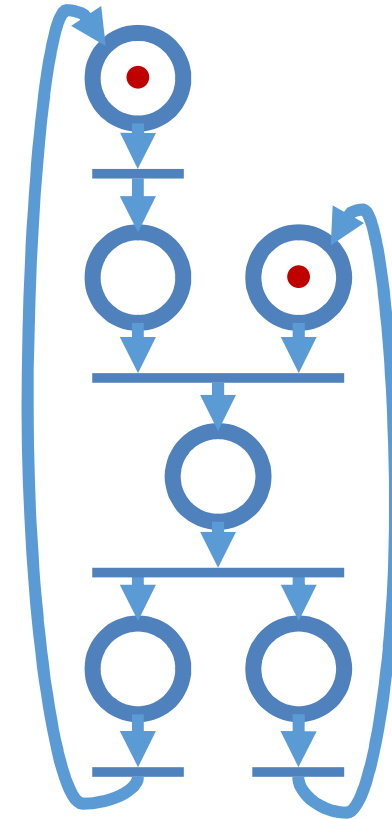
- Places
- Transitions & Arcs

Used for

- Synchronization protocols
- Parallel computations
- ...

Property

- Parallelism
- Liveness, Boundedness, Reachability



Examples of Models of Computation III

A few MoCs

Discrete Event MoCs

Semantics

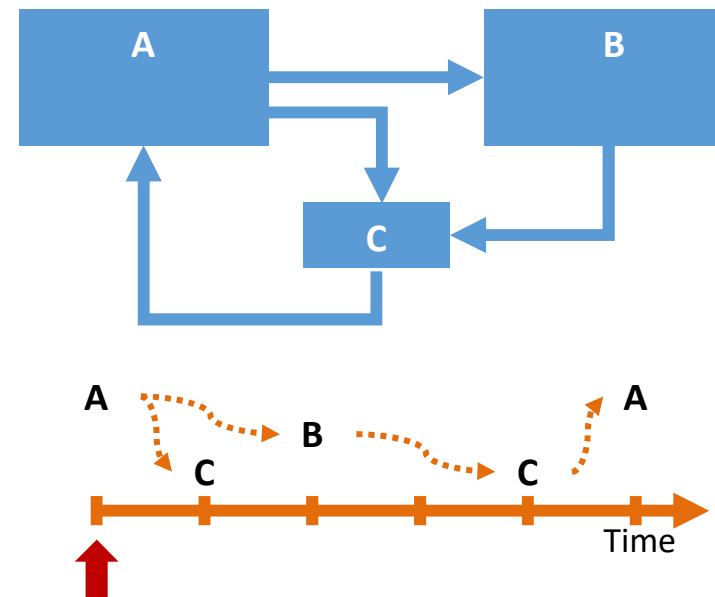
- Modules
- Signals
- Timed events
- Global clock

Used for

- Hardware Description
- “System” Simulation

Properties

- Timed, Non-deterministic (*if badly used*)



Component level > MoCs

A few MoCs

Synchronous Dataflow

Semantics

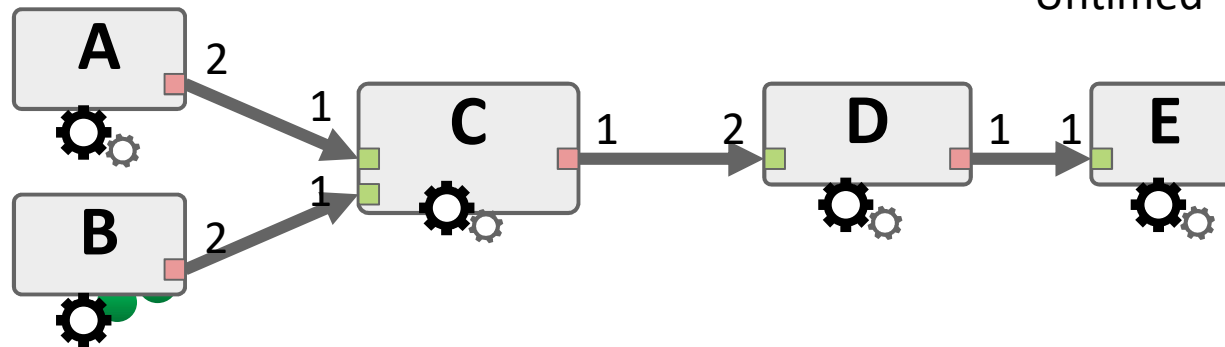
- Actors & ports
- FIFO queues

Used for

- Parallel computations
- Stream processing

Properties

- Liveness
- Boundedness
- Deterministic
- Untimed



Source: E. Lee and D. Messerschmitt, "Synchronous data flow", Proceedings of the IEEE, 1987.

Component level > MoCs

MoC properties are important.

You need to know them to select the MoC suiting your needs



Feature	SDF	ADF	IBSDF	DSSF	PSDF	PiSDF	SADF	SPDF	DPN	KPN
Expressivity	Low				Med.		Turing			
Hierarchical			X	X	X	X				
Compositional			X	X		X				
Reconfigurable					X	X	X	X	X	X
Statically schedulable	X	X	X	X						
Decidable	X	X	X	X	(X)	(X)	X	(X)		
Variable rates		X			X	X	X	X	X	X
Non-determinism							X	X	X	

SDF: Synchronous Dataflow

ADF: Affine Dataflow

IBSDF: Interface-Based Dataflow

DSSF: Deterministic SDF with Shared Fifos

PSDF: Parameterized SDF

PiSDF Parameterized and Interfaced SDF

SADF: Scenario-Aware Dataflow

SPDF: Schedulable Parametric Dataflow

DPN: Dataflow Process Network

KPN: Kahn Process Network

Closing words



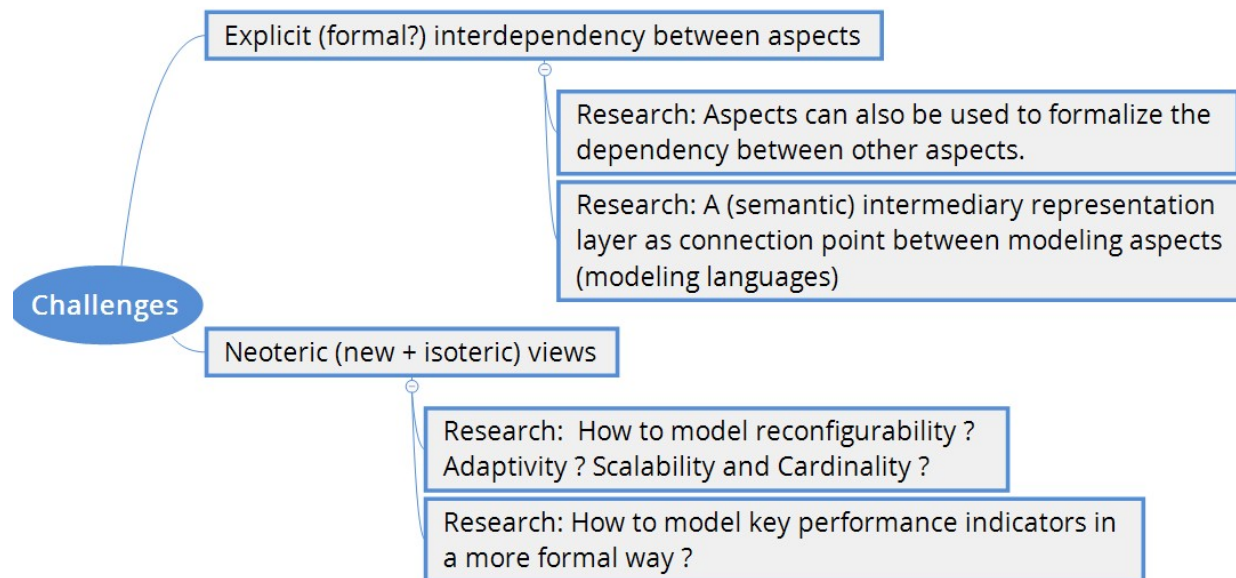
- Modelling CPS is a fascinating and challenging area of research
- Complexity is the main challenge
- CERBERO contributes on new techniques for modelling complex systems.

Thank you



Backup Slides

Some CERBERO contributions (on going work)





Outline

- ...
 - ..